Long Term Forecast EYFS Working towards NC Art & Design						
Three and	Physical Development	Use large-muscle	novements to wave flags and streamers, paint and make marks.			
Four-Year- Olds		Choose the right resources to carry out their own plan.				
0103		Use one-handed t	tools and equipment, for example, making sni	ps in paper with scissors.		
		Use a comfortable	e grip with good control when holding pens ar	nd pencils.		
	Expressive Arts and Design	Explore different	materials freely, in order to develop their idea	is about how to use them and what to mak	ke.	
		Develop their own ideas and then decide which materials to use to express them.				
		Join different materials and explore different textures.				
		Create closed sha	pes with continuous lines, and begin to use th	ese shapes to represent objects.		
		Draw with increasing complexity and detail, such as representing a face with a circle and including details.				
		Use drawing to re	present ideas like movement or loud noises.			
		Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. Explore colour and colour mixing.				
Reception	Physical Development	Develop their small motor skills so that they can use a range of tools competently, safely and confidently.				
		Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor.				
		Develop overall be	 Develop overall body-strength, balance, coordination and agility. Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. 			
	Expressive Arts and Design	• Explore, use and r				
		Return to and bui				
		Create collaborat	ively, sharing ideas, resources and skills.			
ELG	Physical Development	Fine Motor Skills	Hold a pencil effectively in preparation for	on for fluent writing – using the tripod grip in almost all cases.		
			Use a range of small tools, including scissors, paintbrushes and cutlery.			
			 Begin to show accuracy and care when drawing. Creating Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and 			
	Expressive	Creating				
	Arts and Design	with Materials	Share their creations, explaining the pro-	ocess they have used		
	Cycle 1		All about Me	Cold Places and Weather	Minibeasts	
	Cycle 2		Light and Dark	Food and Growth	• Pirates	
			People who help us/Super-heroes	• Dinosaurs	Terrific Tales	
			• Space	• Farm	Fun at the seaside	

The EYFS framework is structured very differently to the national curriculum as it is organised across seven areas of learning rather than subject areas. This document demonstrates which statements from the 2020 Development Matters are prerequisite skills for art within the national curriculum. The table below outlines the most relevant statements taken from the Early Learning Goals in the EYFS statutory framework and the Development Matters age ranges for Three and Four-Year-Olds and Reception to match the programme of study for art.

The most relevant statements for art are taken from the following areas of learning: Physical Development & Expressive Arts and Design

LONG TERM FORECAST		DRECAST	Key Stage 1 Art and Design		
	Term Theme	Autumn Me & My V	Vorld	SpringWhat, Where, When?	Summer What, How & Why?
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Pupils should be taught:

- A. to use a range of materials creatively to design and make products
- B. to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- C. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- D. about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Golden Thread	Me Myself & I- <mark>Equality</mark>	Natural World- Acceptance	Build & Sculpt-Community Education	
Year 1	Drawing: Make your mark			
	Or Painting and mixed media: Colour	Craft and design. Wester wanders	Sculpture and 3D: Paper play	
	splash Clarice Cliff and Jasper Johns.	Craft and design: Woven wonders Cecilia Vicuña		
		A, B, C D	A, B, C D	
	Leonardo Da Vinci 1452-1519			
	A B, C, D			
Year 2	Drawing: Tell a story	Painting and mixed media: Life in	Sculpture and 3D: Clay houses	
	Lowry (1887-1976) A, B, C, D	colour Romare Bearden or	Rachel Whiteread	
		Craft and design: Map it out		
		A, B, C D	A, B C D	

LONG TERM FORECAST		CAST Key Stage 2 Art a	Art and Design		
	Term Theme	Autumn Me & My World	SpringWhat, Where, When?	Summer What, How & Why?	

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- E. to create sketch books to record their observations and use them to review and revisit ideas
- F. to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (e.g. pencil, charcoal, paint, clay)
- **G.** about great artists, architects and designers in history.

Golden Thread	Me Myself & I- <mark>Equality</mark>	Natural World- Acceptance	Build & Sculpt-Community Education
Year 3	Drawing: Growing artists Monet 1840-1926 E F G	Painting and mixed media: Prehistoric painting EFG	Sculpture and 3D: Abstract shape and space Anthony Caro
Year 4	Drawing: Power prints Picasso 1881-1973 E F G	Craft and design: Fabric of nature EFG	Sculpture and 3D: Mega materials Barbara Hepworth & Sokari Douglas-Camp or Craft and design: Ancient Egyptian scrolls EFG
Year 5	Painting and mixed media: Portraits Andy Warhol 1928-1987 E F G	Drawing: I need space E F	Sculpture and 3D: Interactive installation Cai Guo-Qiang or Drawing: Make my voice heard Y6 EFG
Year 6	Painting and mixed media: Artist study Banksy 2000+ EFG	Craft and design: Photo opportunity E F	Sculpture and 3D: Making memories E F